

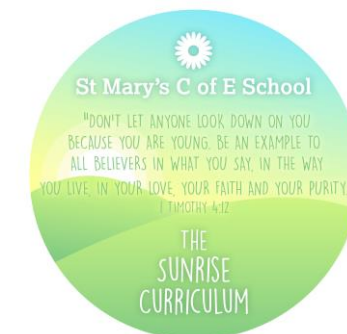
# Art

## Curriculum Intent:

**By the end of Key Stage One**, pupils should have experienced using a wide range of media when creating and designing products. Pupils should be engaged, inspired and challenged through encouraging them to experiment, invent and create their own works of art. As pupils progress, they should be able to think quickly and develop a more rigorous understanding of art and design.

**By the end of Key Stage Two**, pupils should know how art and design both reflect and shape our history and contribute to the culture, creativity and wealth of our nation. Pupils will be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

*Curriculum reading opportunities to be shown in italics (including digital literacy)*



	Reception	Year 1/2	Year 3/4	Year 5/6	Next steps
Curriculum objectives	Children sing songs, make music and dance, and experiment with ways of changing them. They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	<p>Pupils should be taught to:</p> <ul style="list-style-type: none"> <li>use a range of materials creatively to design and make products</li> <li>use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> <li>develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work</li> </ul>	<p>Pupils should be taught to:</p> <ul style="list-style-type: none"> <li>create sketch books to record their observations and use them to review and revisit ideas</li> <li>improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay)</li> <li>about great artists, architects and designers in history</li> </ul>		<p>Use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas</p> <ul style="list-style-type: none"> <li>to use a range of techniques and media, including painting</li> <li>to increase their proficiency in the handling of different materials</li> <li>to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work</li> <li>About the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.</li> </ul>

<p>Creating ideas</p>	<p>Develop and share their own imagination and experiences through art.</p>	<p>Work from observation and known objects</p> <p>Use imagination to form simple images from given starting points or a description</p> <p>Begin to collect ideas in sketchbooks</p> <p>Work with different materials Begin to think what materials best suit the task</p>	<p>Develop sketch books (Y4)</p> <p>Use a variety of ways to record ideas including digital cameras and iPads</p> <p>Develop artistic/visual vocabulary to discuss work (Y3)</p> <p>Begin to suggest improvements to own work (Y4)</p> <p>Experiment with a wider range of materials</p> <p>Present work in a variety of ways</p>	<p>Select and develop ideas confidently, using suitable materials confidently</p> <p>Improve quality of sketchbook with mixed media work and annotations</p> <p>Select own images and starting points for work</p> <p>Develop artistic/visual vocabulary when talking about own work and that of others</p> <p>Begin to explore possibilities, using and combining different styles and techniques</p>	
<p>Drawing/ Mark Making</p>	<p>Develop and use texture, colour, line, pattern, shape, form and space.</p>	<p>Begin to control lines to create simple drawings from observations</p> <p>Use thick felt tip pens/ chalks/ charcoal/ wax crayon/ pastel</p> <p>Hold a large paint brush correctly</p> <p>Make marks using paint with a variety of tools</p> <p>Consider consistency when applying paint</p> <p>Colour within the line</p> <p>Draw on smaller and larger scales</p>	<p>Use sketchbooks to record drawings from observation</p> <p>Experiment with different tones using graded pencils (y4)</p> <p>Include increased detail within work (y4)</p> <p>Draw on a range of scales</p> <p>Draw using a variety of tools and surfaces (paint, chalk, pastel, pen and ink) (Y3)</p> <p>Use a variety of brushes and experiment with ways of marking with them</p> <p>Develop shadows Use of tracing</p>	<p>Use first hand observations using different viewpoints, developing more abstract representations</p> <p>Introduce perspective, fore/back and middle ground</p> <p>Investigate proportions Use a range of mediums on a range of backgrounds</p> <p>Work indoors and outdoors</p> <p>Show tonal qualities using cross hatching, pointillism, sidestrokes, use of rubber to draw/highlight</p>	

		Begin to add detail to line drawings			
Working with colour		<p>Recognise and name primary and secondary colours</p> <p>Mix primary colours to make secondary colours</p> <p>Share colour charts to compare variations of the same colour</p> <p>Create and experiment with shades of colour and name some of these</p> <p>Recognise warm and cold colours</p> <p>Create washes to form backgrounds</p> <p>Explore the relationship between mood and colour</p>	<p>Mix and match colours (create palettes to match images) (Y3)</p> <p>Lighten and darken tones using black and white (Y3)</p> <p>Begin to experiment with colour to create more abstract colour palettes (e.g. blues for leaves)</p> <p>Experiment with watercolour, exploring intensity of colour to develop shades</p> <p>Explore complementary and opposing colours in creating patterns</p>	<p>Build on previous work with colour by exploring intensity</p> <p>Introduce acrylic paint</p> <p>Develop watercolour techniques</p> <p>Explore using limited colour palettes</p> <p>Investigate working on canvas experiment with colour in creating an effect</p> <p>Mark make with paint (dashes, blocks of colour, strokes, points) Develop fine brush strokes</p>	
Printing	Use drawing, painting and sculpture with different materials.	<p>Finger print, sponge print, block print to form patterns, experiment with amounts of paint applied and develop control</p> <p>Develop controlled printing against outline /within cut out shapes</p> <p>Use matchbox to print to explore possibilities -</p>	<p>Use roller and ink printing.</p> <p>Use simple block shapes formed by children Blend two colours when printing</p> <p>Using roller &amp; inks, take prints from other objects (leaves, fabric, corrugated card) to show texture make string print, create low relief prints with string on cardboard and form</p>	<p>Create polystyrene printing blocks to use with roller and ink</p> <p>Explore monoprinting (see below for artists)</p> <p>Explore Intaglio (copper etching) using thick cardboard etched with sharp pencil point</p> <p>Experiment with screen printing</p>	

		<p>different sized matchboxes create different lines/ shapes/patterns</p> <p>Experiment with marbling, investigating how ink floats and changes with movement</p>	<p>repeated patterns, tessellations and overlays</p> <p>Form string roller prints to create continuous patterns</p>	<p>Design and create motifs to be turned into printing block images</p> <p>Investigate techniques from paper printing to work on fabrics</p>	
<b>Sculpture</b>	<p>Use drawing, painting and sculpture with different materials.</p>	<p>Develop understanding of 2D and 3D in terms of artwork - paintings/sculptures</p> <p>Investigate a range of different materials and experiment with how they can be connected together to form simple structures</p> <p>Look at sculptures and try to recreate them using everyday objects/range of materials</p> <p>Begin to form own 3D pieces</p> <p>Consider covering these with papier-mâché</p> <p>Investigate clay - pinching, rolling, twisting, scratching and coiling and add details and textures using tools</p> <p>Look at sculptures by known artists and natural objects as starting points for own work</p>	<p>Develop confidence working with clay adding greater detail and texture</p> <p>Add colour once clay is dried</p> <p>Investigate ways of joining clay - scratch and slip</p> <p>Introduce 'modroc'</p> <p>Create work on a larger scale as a group</p> <p>Use pipe cleaners/wire to create sculptures of human forms</p>	<p>Design and create sculpture, both small and large scale</p> <p>Make masks from a range of cultures and traditions, building a collage element into the sculptural process</p> <p>Use objects around us to form sculptures</p> <p>Use wires to create malleable forms</p> <p>Build upon wire to create forms which can then be padded out (e.g. with newspaper) and covered (e.g. with modroc)</p> <p>Create human forms showing movement</p>	
<b>Textiles and collage</b>		<p>Develop collages, based on a simple drawing, using papers and materials</p> <p>Collect natural materials to create a temporary collage (an autumn tree/ the school</p>	<p>Research embroidery designs from around the world, create own designs based on these</p> <p>Sew simple stiches using a variety of threads and wool (Y4)</p>	<p>Introduce fabric block printing</p> <p>Create tie dye pieces combining two colours</p> <p>Investigate ways of changing fabrics - sewing, ironing,</p>	

		<p>building using sticks/rocks/leaves etc)</p> <p>Weave using recycled materials - paper, carrier bags</p> <p>Investigate a range of textures through rubbings</p> <p>Simple batik work</p> <p>Develop tearing, cutting and layering paper to create different effects</p> <p>Dye fabrics using tea, red cabbage, beetroot, onion, spinach Weave with wool</p>	<p>Investigate tie-dying</p> <p>Create a collage using fabric as a base</p> <p>Make felt (Y3)</p> <p>Develop individual and group collages, working on a range of scales</p> <p>Use a range of stimulus for collage work, trying to think of more abstract ways of showing views</p>	<p>cutting, tearing, creasing, knotting etc.</p> <p>Weave using paintings as a stimulus / the natural world</p> <p>Experiment with circular embroidery frames</p> <p>Create detailed designs which can be developed into batik pieces</p>	
<p>Knowledge of Artists</p>	<p>Look at a range of work by different artists.</p> <p>Say whether they like or dislike it begin to give reasons why.</p>	<p>Describe the work of artwork of artists such as Jackson Pollock, Paul Klee, Kandinsky (colour) Georges Braque/Pablo Picasso (collage)</p> <p>Use work of artists such as Anthony Gormley, Louise Bourgeois, Jean Arp (sculpture) to create own pieces</p> <p>Consider specific works such as Richard Long's 'Mud Hand Circle' (printing)</p> <p>Consider works from different cultures e.g. Chinese block prints</p>	<p>Use the work of artists to replicate ideas or inspire own work e.g. (Y3)</p> <p>Look at the work of David Hockney e.g. photo montages (drawing)</p> <p>Consider the work of artists e.g. Ruth Daniels, Mark Quinn, Carol Simms (colour)</p> <p>Look at the work of artists who formed geometric abstract paintings such as Malevich, Matisse and Mondrian</p> <p>Introduce work by artists such as Marc Quinn, as well as sculptures from Aztec and Benin civilizations (sculpture)</p>	<p>Use the work of artists to replicate ideas or inspire own work e.g.</p> <p>Consider work by artists such as Cezanne, Derain, Van Gogh (colour)</p> <p>Look at the style of Fauve artists Derain, Vlaminck and Braque Consider the work of Seurat (pointillism -colour)</p> <p>Look at the work of artists that used monoprinting include David Hockney, Tracey Emin, Picasso and Jim Dine (print)</p> <p>Consider work of Cornelia Parker (sculpture)</p>	

Consider the High Italian Renaissance period e.g. Michelangelo, Leonardo da Vinci etc. (drawing)

Look at the patterns/ optical illusions created by OP artist Bridget Riley (colour)

Abstract paintings by Picasso (colour) (Y3)

Use the work of artist Stacey Chapman "car" and other images on the internet (print)

Look at work of Henry Moore (sculpture)

Consider work by contemporary textile artist Patricia Greaves (textiles).

Consider the work from other cultures e, g Asia

Consider Georgia O Keiffe flowers showing use of line or William Morris detailed tiles - natural sources (colour)

Look at cubist artists such as Picasso, Duchamp to show movement/ layering

Consider looking at Pop Art to represent popular objects from current culture (Andy Warhol)

Artists such as Claude Lorrain, Poussin, Jan Beane and Annemeike Mein could be discussed as starting points.